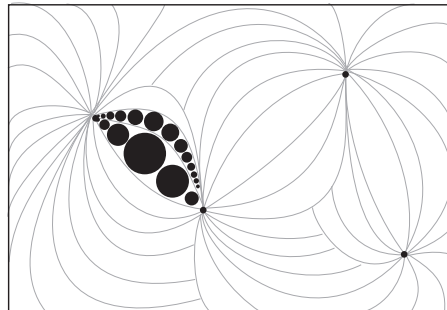
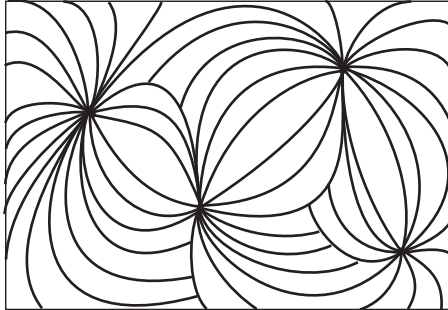
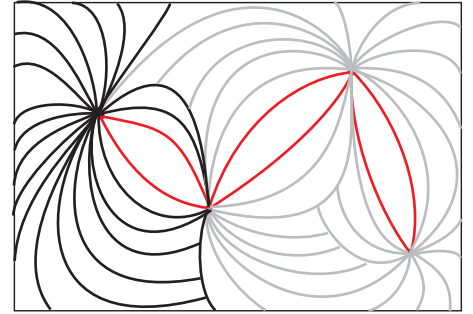
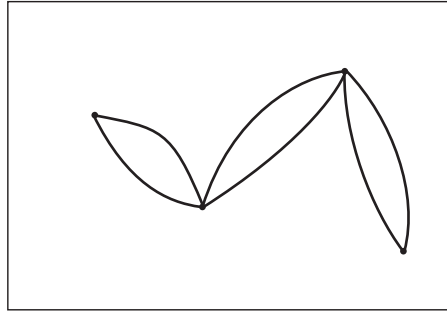
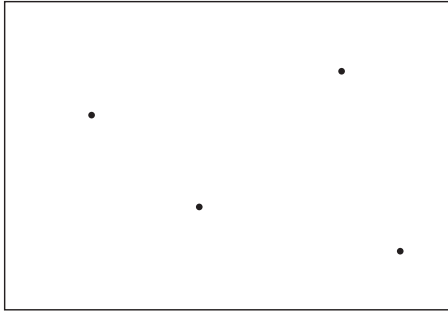


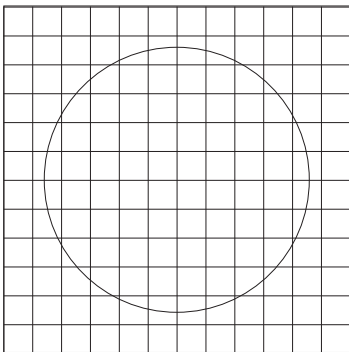
curve distortions

Practice on the next page

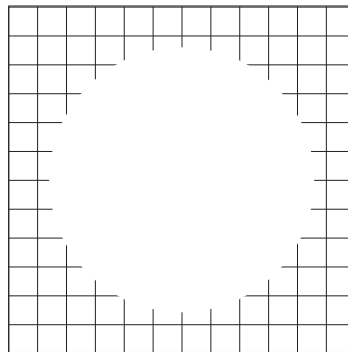


stretching grids

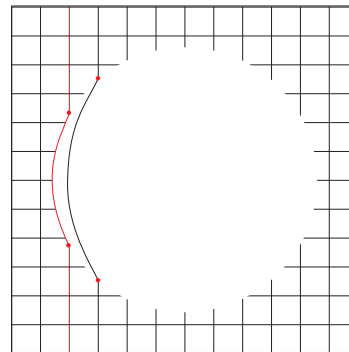
Practice on the next page



After drawing a flat grid - draw a shape, that you want to "pop" from the surface. In this case - it's a circle.



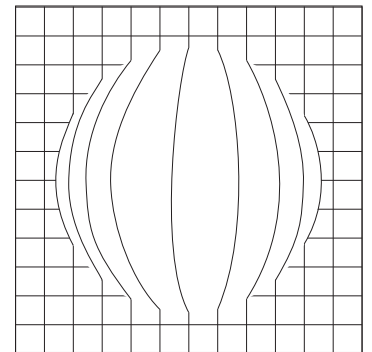
Erase the grid inside the shape. Erase the outline of the shape itself.



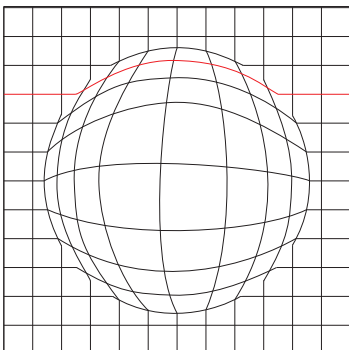
Now connect the broken vertical lines with a curve segment. Make the left segments curve to the left, the right segments - curve to the right.

Important:

As you add a curve segment - make sure it "flows" into the SAME line. It helps to mark the start and the finish of a curve.



Complete all vertical lines. Double-check that the lines are continuous. Then - complete horizontal lines.



Curve upper segments upward;
Curve the lower segments downward.

