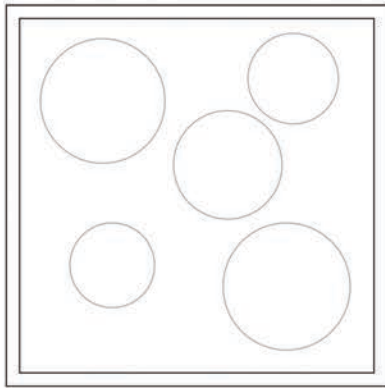
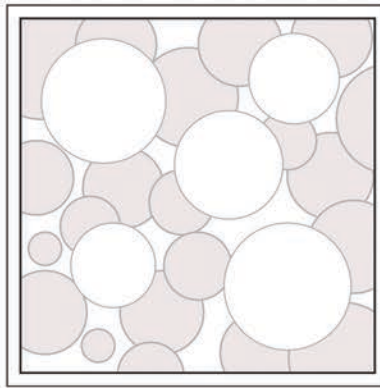


TEXTURE SPHERES

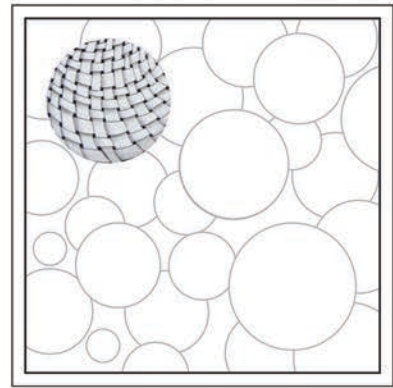
Start with a 1" border



Draw 5 circles (light thin pencil lines)



Add 20+ circles behind the first five

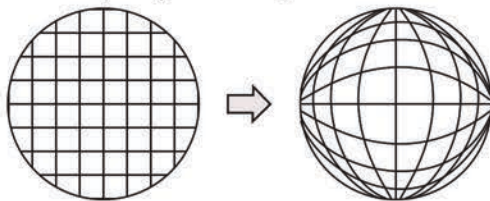


Work on one circle at a time.

Apply textures and patterns onto the circles. Each design should be unique.

Make sure each sphere looks 3-D:

- Use Chiaroscuro shading patterns (highlight, light, shadow, reflected light, drop shadow)
- Make design elements follow the form (wrap around)



- Apply drop shadows for overlapping elements.



Use reference images for pattern ideas or create your own designs.

In addition to a permanent marker, you can use a shading pencil, colored pencils or watercolor.

Fill in the background