What will you learn in Art I?

Elements of Art

**LINE**
- Straight
- Curved

**VALUE**
- Dark tones
- Midtones
- Light tones

**SHAPE & FORM**
- Geometric vs. organic
- Positive vs. negative

**COLOR**
- Hue
- Shade
- Tone
- Tint

**TEXTURE**
- Actual vs. implied
- Use textured materials, painting techniques, mix media, etc

**SPACE**
- Positive vs. negative
- 2-D vs. 3-D
- Illusion of depth
  1. size relationship
  2. placement of objects
  3. overlapping
  4. value change
  5. details
  6. atmospheric perspective
  7. linear perspective

**Linear Perspective**
- Horizon
- Vanishing Point
- Receding Line(s)

**Principles of Design**
- Balance
- Contrast
- Repetition
- Emphasis
- Unity

**Skills & Techniques**
- Drawing
- Eye-Hand Coordination
- Proportions
- Shading
- Blending
- Color mixing
- Painting
- Using Grid Method
- Building Perspective
- Reverse drawing
- Building Tessellations
- Printmaking
- Building Tessellations
- Mixed Media

**Vocabulary**

**Abstract**
- Hue
- Lifting
- Line
- Linear Perspective
- Parallel
- Pattern
- Photorealism
- Plan
- Pointillism
- Positive/Negative Space
- Repetition
- Reseding Line(s)
- Rhythm
- Shade
- Still-Life
- Stippling
- Styling
- Tangrams
- Tessellations
- Texture
- Tint
- Tonal Value
- Tone
- Triptych
- Unity
- Value Scale
- Vanishing Point(s)
- Wash
- Watercolor