board game design

Name:

THEME:

What images will support the theme? Write down words associated with the theme.

Rules:

1. Objective

2. Players (who are players? how many can play? do players follow the same path? etc.)

3. What obstacles can be on the way to set the player back? Does the path split?

4. What advantages can the players get to move forward? Are there any shortcuts?

Design & sketch your start and end points. Where are the players at the beginning of the game and what is their goal and the purpose of the journey?

Pick the board layout. Is the play field going to be a side view or a top view? What is the general shape of the path? What is the direction of the move (up, down, return to start, etc.) ? Are there any hidden paths? Start sketching. Use additional paper to sketch out the game concept.